Chapter 3b

Section 3.8 Rates of Change

Differentiation Rules

Name: _____

Date:

Learning Goal 3.3	Creating confidence in (baby) word problems.	

There are two kinds of rate of change that we use to solve application problems:

1. Average Rate OF CHANGE 2. INStantaneous Rate OF CHONGE. -secant line between 2 points. - tangent une at the point of interest. $\frac{\Delta y}{\Delta z} = \frac{f(z_1) - f(z_0)}{z_1 - z_0}$ $\frac{dy}{dx} = \lim_{x_1 \to x_0} \frac{Ay}{Ax}.$ $\left(= \frac{y_2 - y_1}{x_2 - x_1} \right)$ $=f'(x_n)$ = tangent secont line = Δy x r, Z, unving. Fixed

Most Common Physical Example

distance / displacement = d(t)
velocity =
$$v(t) = d'(t)$$

acceleration = $a(t) = v'(t) = d''(t)$
 $jerk = j(t) = a'(t) = v''(t) = d'''(t)$

NO NEGOTIVE TIME!

Example The position of a particle is given by the equation $d(t) = t^3 - 6t^2 + 9t$ a. What is the velocity of the particle at any b. What is the velocity of the particle after time t? 2 seconds? After 4 seconds? v(t) = d'(t) $v(n) = 3(2)^2 - 12(2) + 9$ $=3t^{2}-17+9$ = 12 - 24 +9 = - 3 UNITS/SEC $V(4) = 3(4)^2 - 12(4) + 9$ = 48-48+9 = 9 UNITS/SPR c. What is the average velocity of the particle d. d. When is the particle at rest? from 2 seconds to 4 seconds? d'(t) = 0 $\frac{\Delta d}{\Lambda t} = \frac{d(4) - d(2)}{4 - 2}$ $3t^2 - 12t + 9 = 0$ $3(t^2-4t+3)=0$ $= ((4)^{3} - 6(4)^{2} + 9(4)) - ((2)^{3} - 6(2)^{2} + 9(2)) \qquad 3(t-3)(t-1) = 0$ t = 3 sec + = 1 sec. $=\frac{4-2}{2}=\frac{2}{2}=1$ UNITS/SEC. e. When is the particle moving forward? f. Find the total distance traveled by the particle during the first 5 seconds. d'(t)>0 $d(t) = t^{3} - bt^{2} + 9t$ d , $= t(t^2 - bt + 9)$ v(1)=0 $\frac{1}{1,3} = \frac{1}{1,3} + \frac{1}$ 3 and t>3 ナくし [3,5] d(5)=20 |20-0|=20 UNITS $V(t)=3t^2-12t+9$ g. Find the acceleration at time t and after h. When is the particle speeding up? When is it slowing down? 4 seconds. Galt)20 V'(t)= bt - 12 6 a(t)<0 = a(t)a(t)>067-12>0 bt > 12 (2, ∞) a(4) = b(4) - 12= 12 UNITS/SPC2 +,72 a(t) < 06t-12 < 0 [0,2)6t<12 t<2 #1 - 27Quiz Next Day! Assignment